ID

Name	Mother
Description	Vivacious and witty, the Family's Mother was once a bright and beautiful woman who deeply loved her children and who tempered Father's icy demeanor with ease. In death, some of her humor and protectiveness survive as a mischievous, but harmless playfulness.
Refresh	3

FATE™ CORE SYSTEM

ASPECTS

In Life	Warm-Hearted Protector to All
In Death	Friendly, but Mischievous, Spirit
Tragedy	The Fallen Nest; the Broken Chicks

SKILLS

Superb (+5)					
Great (+4)	Empathy				
Good (+3)	Flight	Incorporeality			
Fair (+2)	Agility	Invisibility	Willpower		
Average (+1)	Ectoplasm Manipulation	Perception	Persuasion	Teleportation	

EXTRAS

STUNTS

Soothing Presence (Empathy) – Once per Session, reduce a Sanity Consequence by one step with a roll (+6 Severe, +4 Moderate, +2 Mild--cleared immediately).

Breathtaking Maneuver (Flight) – +2 to Create an Advantage related to confusing or dizzying a foe with Flight.

Peekaboo (Incorporeality) – Mother may Defend against Attacks against her ghostly form with Incorporeality, ducking into walls or the floor with a moment's notice.

COHESION STRESS (Manifestation)

1 ☐ 2 ☐ 3 ☐ 4 ☐

SANITY STRESS (Willpower)

1 ☐ 2 ☐ 3 ☐ 4 ☐

CONSEQUENCES

2	Mild	2	Mild
4	Moderate		
6	Severe		